



# Image Classification

# Datasets

- CIFAR-10: 60k images, each 32x32, in 10 classes
  - Good sanity check – models can be trained and tested quickly
- ImageNet: 1.2M images in 1000 classes
  - Well-balanced, well-curated
- Yahoo Flickr 100M: 100M images in 10k classes/tags
  - Images are noisy, unbalanced – more like the real world
- Open Images: 9M classes in 6k classes
  - Creative commons
  - Includes Image masks and bounding boxes
- MIT Places: 10M images in 400+ classes
  - Focuses on scenes rather than objects

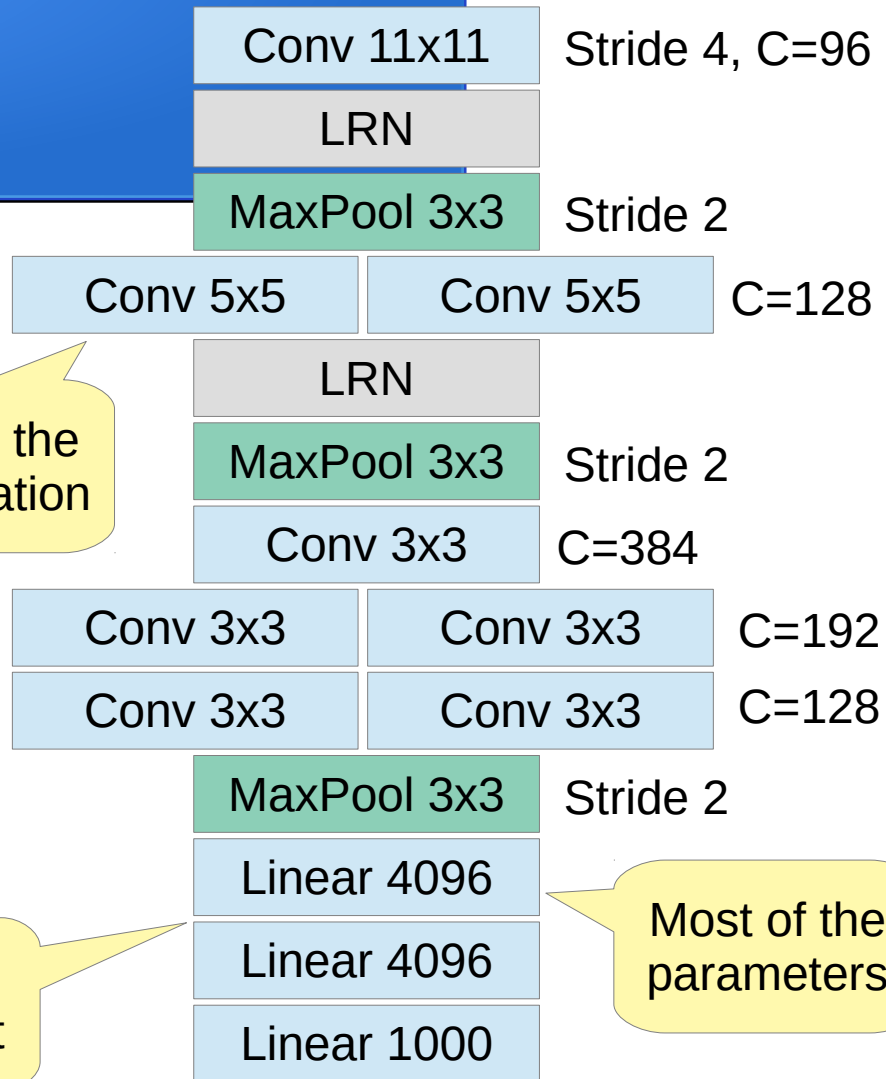


# Applications

- Visual search / Reverse image search
- Testbed for new architectures
- Important first step for many other tasks
  - Until very recently, other tasks almost always started from pretrained classification networks

# AlexNet

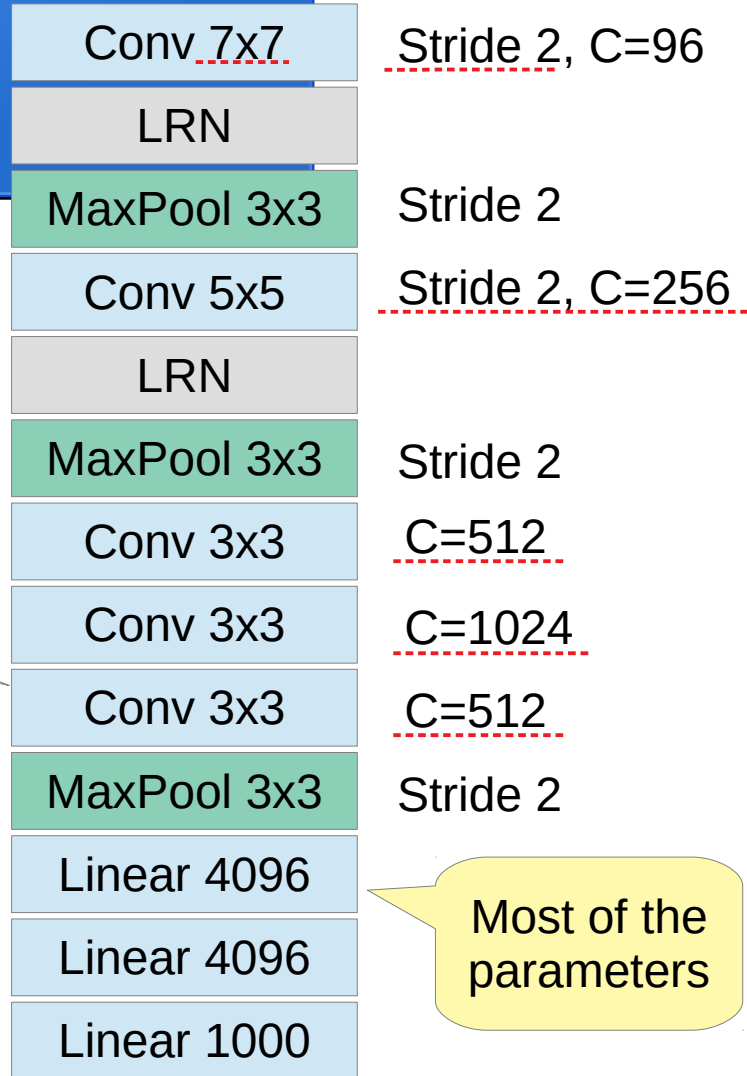
- The beginning of the deep learning revolution
- Won the ImageNet competition in 2012
  - Was the first deep network to win this competition
  - Reduced top-5 error by about 30%



# ZFNet

- Analysis of AlexNet
- Used upconvolution as an analytical tool
- Improved on AlexNet for the 2013 ImageNet competition

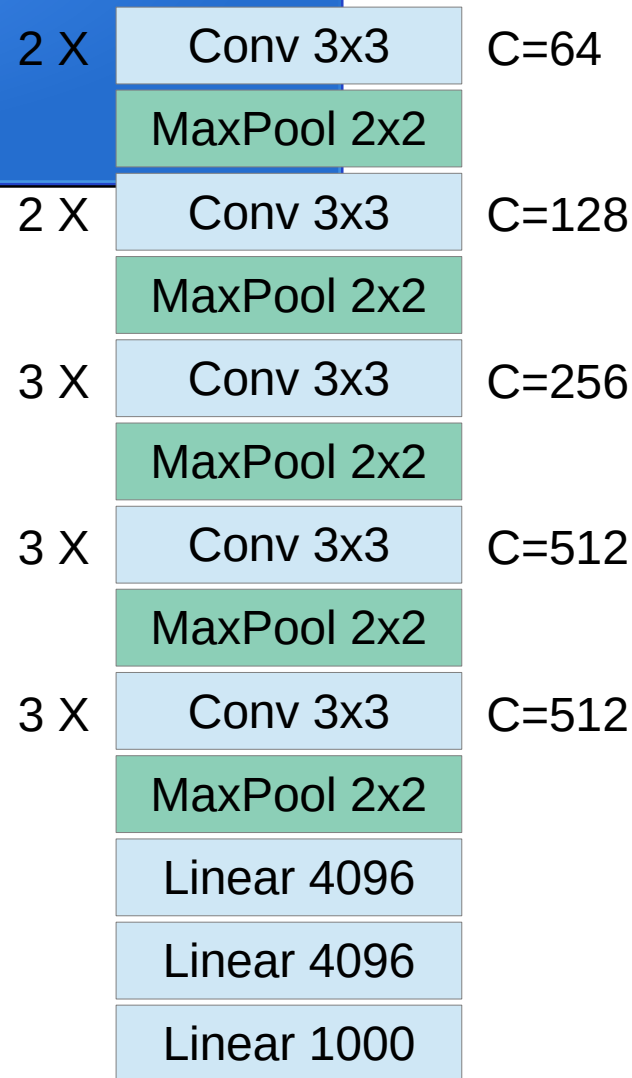
Most of the computation



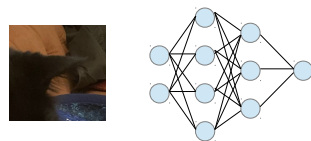
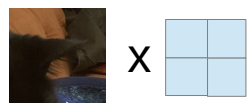
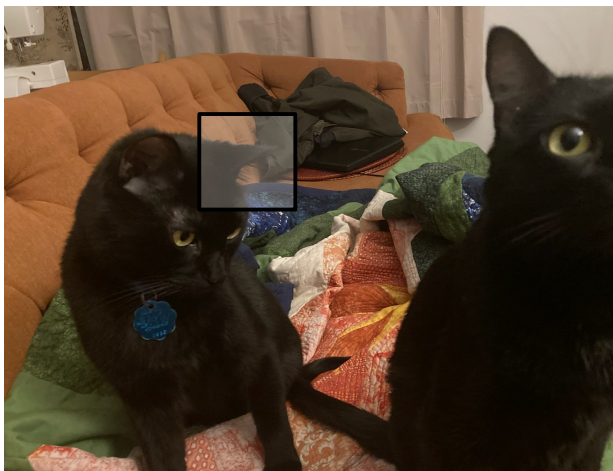
Most of the parameters

# VGG

- Deeper than AlexNet/ZFNet
- 8 Layers → 16 Layers
- All 3x3 kernels
- Vanishing gradients
  - Train increasingly large prefixes of the network.
- Generalizes to new tasks



# Interlude: Factorization

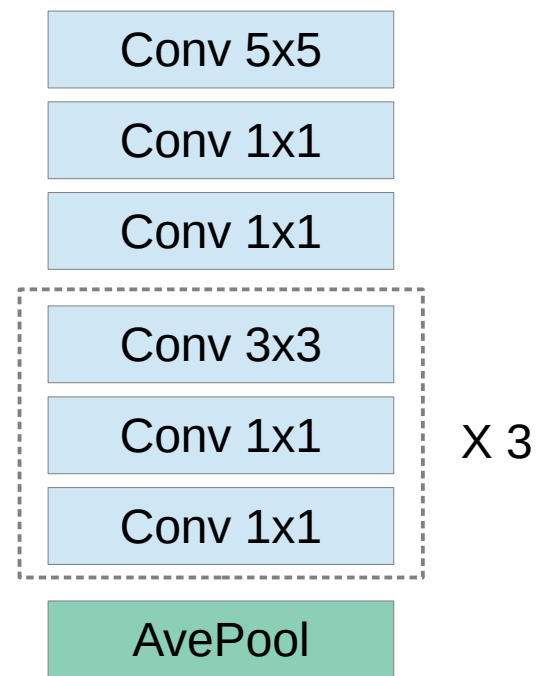


Conv 3x3

Conv 1x1

# Network in Network

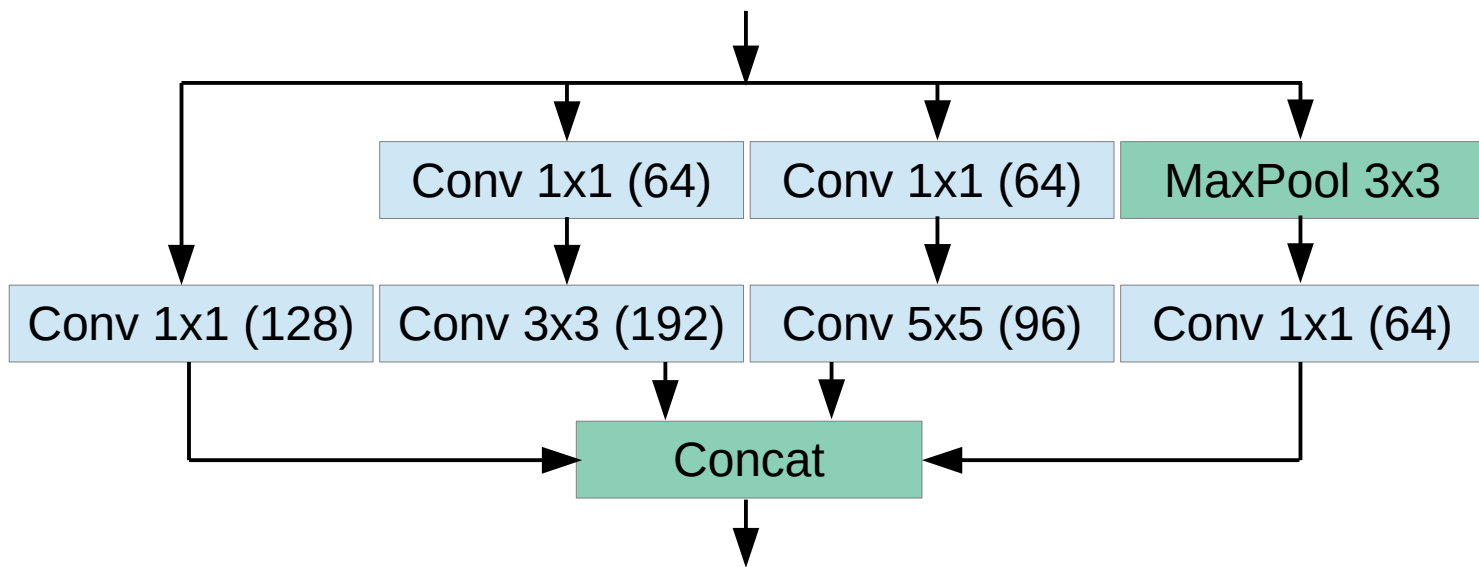
- Small architecture
- Factorized convolutions
- Global average pooling





# Inception / GoogLeNet

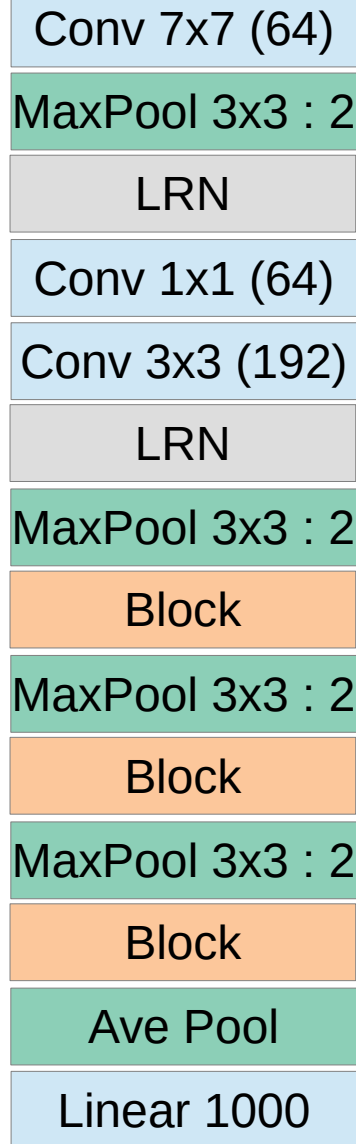
- Similar to Network-in-Network
- Multiple kernel sizes



2 X

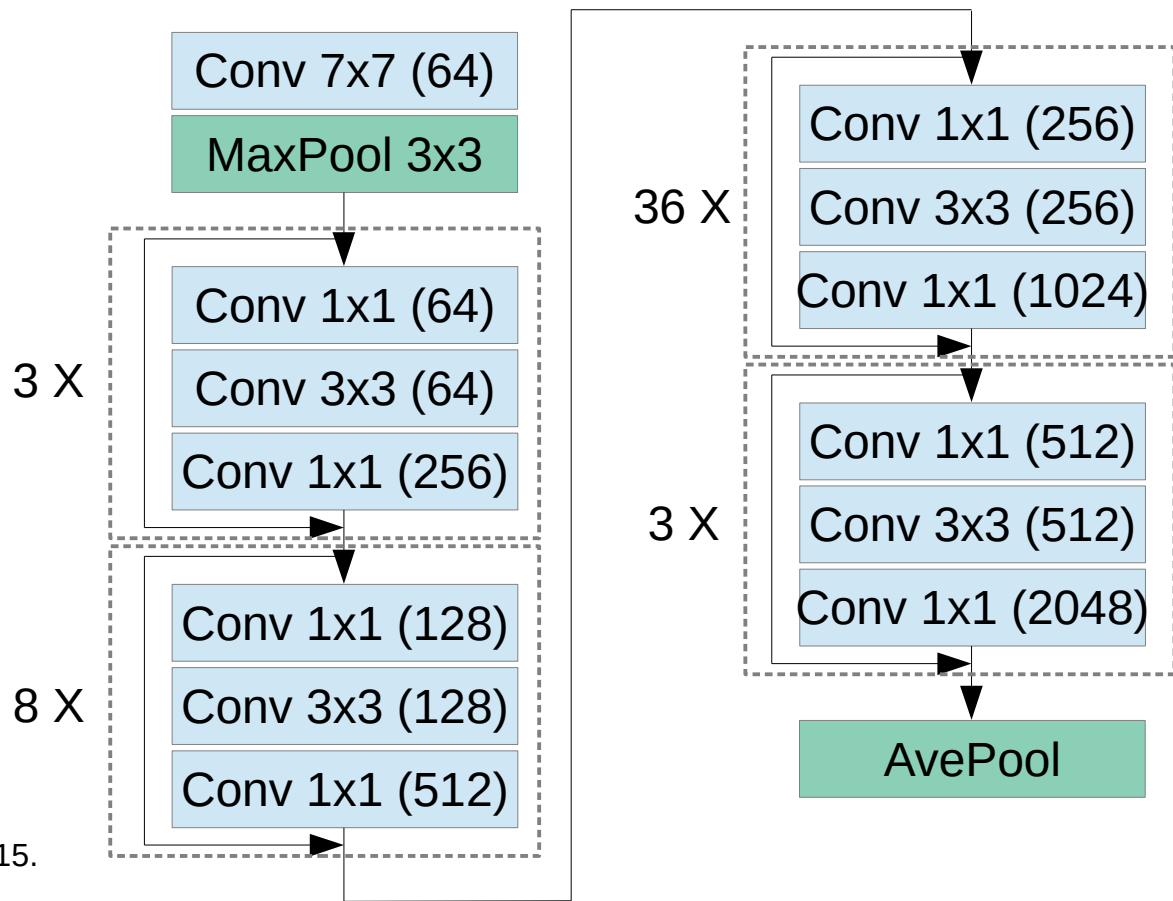
5 X

2 X



# ResNet

- Residual connections allow better training
- Huge jump in network depth
  - 22 layers (Inception)  
→ 152 layers
- Variants: ResNet-18, -34, -50, -101, -152, -1001



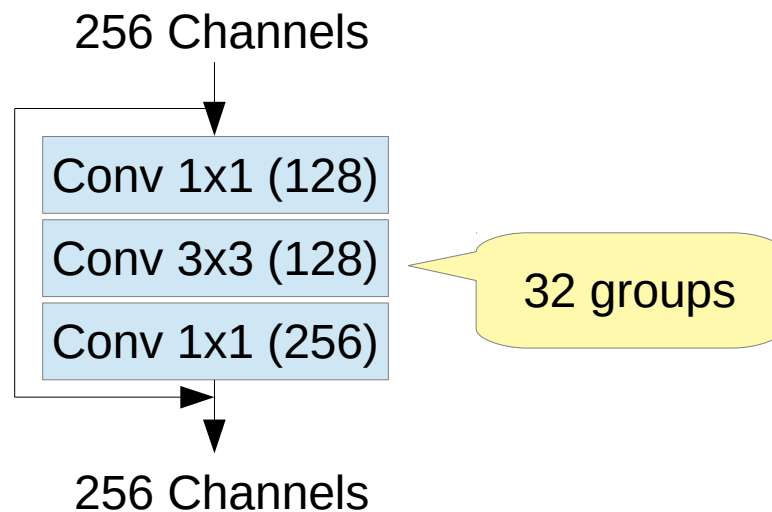
# ResNeXt and Stochastic Depth

- ResNeXt

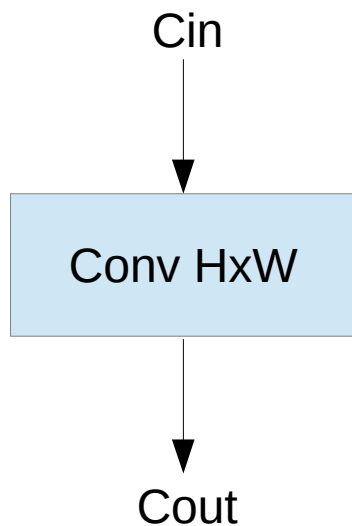
- Use 1x1 to downsample to save parameters
- Use grouping to save parameters

- Stochastic Depth Networks

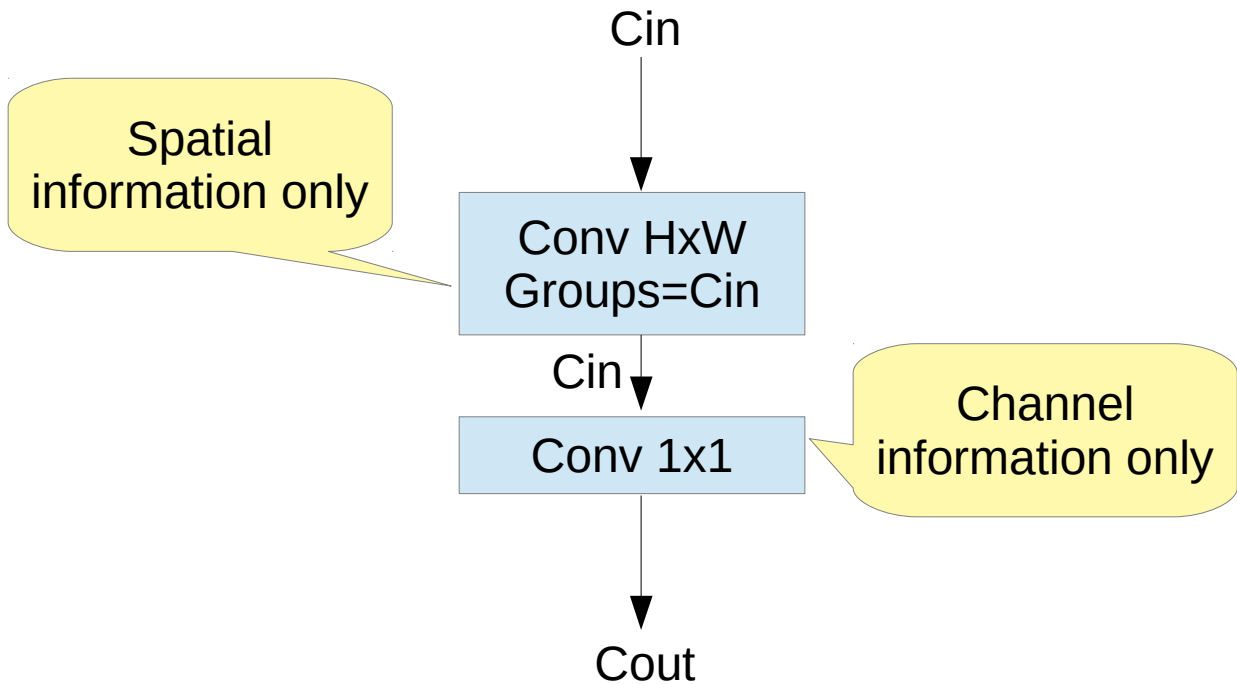
- Drop blocks at random



# Interlude 2: Factorization Boogaloo



Parameters:  $H \times W \times C_{in} \times C_{out}$



Parameters:  $H \times W \times C_{in} + C_{in} \times C_{out}$

# MobileNet

- Small architecture designed to be run on phones
- Uses factorization to reduce parameters and computation

